

Move on

Students sit around in a circle. The teacher stands in the middle with a list of water questions and clues. The game starts with a designated student, let's say student A. The first question or clue is directed at students A and B. If A answers it correctly, A and B switch places and the next question is directed at students A and C. A keeps switching places with the adjacent person until he / she cannot answer a question and the other student can. If the other student answers the question correctly, the next question is addressed to him / her and the adjacent student (who has not recd a question yet). The student who moves most number of places by the end of the game is the winner.

Teacher – you can either use the questions in the quiz database available here <http://schools.indiawaterportal.org/teachers/games> or you can give a clue to a water body and the students have to identify the water body