

Cross the Atlantic – a playground game

Create the Atlantic Ocean in your playground by drawing two lines on the ground, about 10 feet long, 15 feet apart. The area in between the lines is the ocean and on either side is dry land. As the students stand on the dry land on one side, you begin clapping your hands and they are required to ‘Cross the Atlantic’ – making their way to the other side and back again. This continues till you stop clapping.

When you stop, those who are on dry land are safe. The others go out of the game. Unless they earn a lifejacket...



On naming any of these correctly and without repetition, they get a lifejacket to get back in the game:

1. One aquatic animal or
2. One river or
3. One hydro power project in India or
4. One good way to conserve water in the school or
5. One water pollutant or
6. One water borne disease.....

The topics are endless and you can decide what you want the children to recapitulate.



